

# INU YASHA™

*The Secret of the Cursed Mask™*



TEEN  
**T**  
CONTENT RATED BY  
ESRB

**WARNING: READ BEFORE USING YOUR PLAYSTATION®2  
COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

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**USE OF UNAUTHORIZED PRODUCT:**

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

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- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

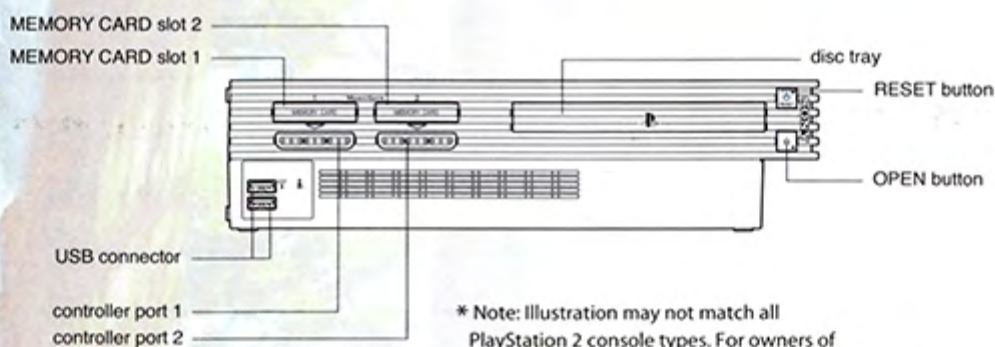


# Table of Contents

<b>Getting Started</b> -----	<b>2</b>
<b>Starting Up</b> -----	<b>3</b>
<b>Controls</b> -----	<b>4</b>
<b>Game Start</b> -----	<b>5</b>
<b>Story</b> -----	<b>6</b>
<b>Characters</b> -----	<b>7</b>
<b>Journey Screen</b> -----	<b>9</b>
<b>Map Screen</b> -----	<b>12</b>
<b>Combat</b> -----	<b>13</b>
<b>Intervals</b> -----	<b>15</b>
<b>Main Menu</b> -----	<b>16</b>
<b>Items &amp; Equipment</b> -----	<b>18</b>
<b>Mysterious Fields</b> -----	<b>19</b>



# Getting Started



\* Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the **INUYASHA™: THE SECRET OF THE CURSED MASK™** disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

# Starting Up

## DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



\* This game can use a DualShock® analog controller. The controls are the same as the DualShock®2 analog controller. Plug the controller into controller port 1.

# Controls

## Default Game Controls

- left analog stick: . . . Select between options, move character (run)
- ⊗ button . . . . .Talk/Examine
- ⊙ button . . . . . Hold while pressing the left analog stick to move character (walk)
- △ button . . . . . Open Main Menu (from journey screen)  
Open Save Menu (from map screen)
- button . . . . . Cancel
- L1 / L2 . . . . .Switch status display (in Main Menu)
- START button . . . . . Start game



# Game Start

## Game Start

Select main character's gender and first name. After the prologue movie, the game will begin.



## Continue

To begin game from your last save point, insert memory card (8MB) (for PlayStation®2) with saved data in MEMORY CARD slot 1 and select this option.



## Gallery

Movie Gallery - View movies you have unlocked.

Stills Gallery - View event images you have unlocked.

## Scenarios

**Interval event** - View interval events you have unlocked. Select the gender of your character and with which character the interval event took place.

**Mysterious Field event** - Look at Mysterious Field events you have unlocked.



## Story

You have been diligently preparing for the upcoming doll festival, but as you enter the storeroom to get some festival items, you accidentally step on a magical symbol and fall through the floor into a mysterious light.

You awaken in the middle of a thick forest. Your surroundings are unfamiliar, with no buildings or landmarks that you recognize. Lost, and with no idea where to go, you set out...

You meet Inuyasha, a demon with dog ears and white hair who is dressed in strange clothes. He seems to know that you have come here from "modern times." He knows of another girl, Kagome, with the same story.

It is time to begin your journey with Inuyasha and Kagome, to find a way back to the present day.





# Characters

## Player Characters

While preparing for the doll festival, he/she was enveloped by a strange light and lost consciousness, traveling back to feudal era Japan. With the help of Inuyasha and Kagome and the power to summon Shikigami, he/she must find a way to return back home to the present day.



### Inuyasha

Inuyasha is the half-demon boy born to a powerful demon father and beautiful human mother. His shameful secret is that he loses his demon powers and becomes human once a month, on the day of the New Moon. He sought the power of the Shikon Jewel to turn into a full demon, but he was sealed by one of Kikyo's arrows. 50 years later, the seal was broken by Kagome, and he began his search once again for the Shikon Jewel.

### Kagome Higurashi

A 15-year old girl who lived with her family at the Higurashi Shrine. She fell into the Bone Eater's Well on the grounds of the Higurashi Shrine and was transported back to feudal era Japan. As the reincarnation of Kikyo, she carried the Shikon Jewel inside her body. Kagome first met Inuyasha when she broke Kikyo's seal. After accidentally shooting and shattering the Shikon Jewel with an arrow, Kagome and Inuyasha must now journey together to recover the shattered fragments before they fall into the hands of evil!



### Shippo

A young fox demon. He met Inuyasha and the others when he tried to steal the shards of the Shikon Jewel as a means to avenge his father's death by the Thunder Brothers. With the help of Inuyasha and Kagome, he successfully got his revenge, and then decided to come along on their journey.



### Sango

The daughter of a family of demon exterminators, she uses a huge weapon called the Hiraikotsu. One day, while on a demon hunting mission with her father and little brother Kohaku, Kohaku became controlled by Naraku and killed her father. Even now, she continues her journey to rescue Kohaku, who has lost his memory and is still being controlled by Naraku.



# Characters

## Miroku

A priest with a "Wind Tunnel" in his right hand that sucks everything in. To break the "Wind Tunnel" curse that will even suck him in, he travels on a journey to slay Naraku and gather the shards of the Shikon Jewel. With the common goal of defeating Naraku, Miroku joins forces with Inuyasha on his journey.



## Sesshomaru

Inuyasha's half-brother from the same father, he is a full demon. He despises and detests Inuyasha and his half-human blood. He had been relentlessly searching for his father's prized sword "Tetsusaiga," but Inuyasha got it first and used it to cut off his left arm.



## Naraku

Possessed by many demons, a bandit named Onigumo became the evil Naraku. Not only did he set a trap for Inuyasha and Kikyo 50 years ago, but he also put the Wind Tunnel Curse on Miroku's family and destroyed the village of the demon exterminators, Sango's hometown. He is the group's mortal enemy.



## Utsugi

An unknown masked figure. Does Utsugi know the truth behind the main character's mysterious time traveling?



# Journey Screen



## Run

By moving the left analog stick or the directional buttons, you can make your character run.

## Walk

Hold down the **○** button while moving the left analog stick or the left directional button to make your character walk. When you're walking, it becomes harder for enemy demons to find you.



## Talk

When you pass close to a character, a "!" mark may appear. You can talk to them by pressing the **⊗** button.



## Investigate


Press the **⊗** button to investigate interesting things you find on your journey.



# Journey Screen



## Pick Up

When you see something on the ground, press the  button to pick it up.

## Inn

You can recover health by resting at an inn. You'll need money to rest there, but one night's stay will recover all of your health!



## Item Stores

Item stores sell equipment and items that can be worn or used to increase your abilities or recover health, energy, or status.



## Inuyasha's Tip

Different stores sell different items. Some stores may even sell rare items. Check them out!

# Journey Screen



## Characters

### 1. The Main Character and Friends

You can choose which friends travel with you from the status screen.

### 2. Demons (Purple Clouds)

If they touch you, there is a high chance that a battle will begin.



### Kagome's Tip

Where you see dark clouds, strong enemies are waiting for you, wanting to battle. But if you continue walking, the chance for battle decreases.



# Map Screen




## 1. Map Screen Sites

Points from which you can enter journey screens.

## 2. Road

Roads that link these locations. You can use roads to move between locations.

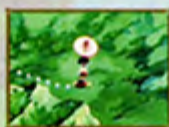
## 3. Entrance Display\*

Displays the characteristics of your present location. Press the  button to close the display.

\* Some sites do not have this display.

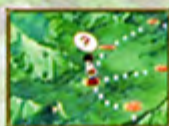
## Events

A ! or ? icon appearing above the map indicates that an event will take place at that site.



### ! Event

A main event that is story-related. Try talking to various people.




### ? Event

Sub-events not relating to the story.

\* When there are multiple ? icons on the map screen, they will all disappear when you return to the map screen after viewing one sub event.

## Save

Press the  button on the Map Screen to bring up the Log Travel Records Screen. (You can also save in-game by talking to the "memory cat" when it appears.)

\* You can only save to a memory card (8MB) (PlayStation®2) in MEMORY CARD slot 1. In order to save game data, a memory card (8MB) (PlayStation®2) with at least 262 KB open space is required.



## Kagome's Tip

You can save a maximum of 30 locations. If you save frequently, you'll get to see all kinds of events.

# Combat



## 1. Health

It will diminish as the character takes damage, and when it reaches 0 they are disabled for the combat. Characters who reach 0 health will recover a little bit by the next battle.

## 2. Energy

This is consumed by using techniques. It regenerates a little bit on the character's turn.

## 3. Timing Gauge

Displays the timing for each character's turn. Timing between turns can be shorter depending on the character and equipment they are wearing.

## 4. Status Markers

Markers that show your current status: "Poison", etc. During combat, press the **R1** button to view your status.

## 5. Fatigue Markers

Characters build up fatigue by using normal techniques. Being fatigued causes their actions take longer. This mark will be displayed on a fatigued character.

## 6. Combat Order

The order of your characters' actions is displayed in the Timing Gauge in the upper right. When the Timing Scale face icon becomes as shown below, that character can take a turn. Faster characters may take more turns than slower ones.

## 7. Combat Choices

On your turn in combat, you can select from the following Combat Choices: (next page)

### Inuyasha's Tip

There are many types of status markers.

**Toxic**- Taking action will damage you.

**Doze**- You fell asleep and cannot do anything.  
You will wake up when attacked.

**Dark**- Your attacks miss more.

**Daze**- You'll be disabled for a set time limit.

**Seal**- You cannot use attack techniques.



# Combat

## Battle

Attack without using any energy. Select your target using the left analog stick (directional buttons) and press the **X** button to attack.

## Techniques

Actions that are innate to a character. There are three types of techniques. Not all techniques are attacks; some can be used to heal or assist. Select your target using the left analog stick (directional buttons) and press the **X** button.

- Normal Techniques** - Relatively weak techniques. These do not consume spiritual energy, but will build up fatigue. When you are fatigued, your actions will take longer to execute.
- Special Techniques** - Powerful techniques. They consume energy when used.
- Co-Op Techniques** - Techniques performed by cooperating with other characters. Choose the character you wish to cooperate with and their potential cooperative techniques will appear. The technique will be performed on the partner's turn. Energy consumption is equal for both characters.

Characters will learn new techniques over the course of their journey. Normal Techniques/Special Techniques will be learned naturally as you gain levels.

Co-Op Techniques will be learned as you gain friendship points with other characters. Characters who are good friends will learn different types of techniques. You may also be able to learn new techniques from certain scenarios, so try out a variety of different things.

## Items

Use items you are carrying. Choose the item you want to use from the item list and press the **X** button, then choose the person to use it on and press the **X** button.

## Defend

Decreases the damage you take.

## Run Away

Run from combat. However, there are times when you cannot run.

## After Combat

The battle ends when you have defeated all the enemies. You receive experience from the enemies you have defeated. When you gain enough experience, your level goes up. However, if all characters' health reaches 0, you are defeated, and the game is over.



# Intervals

Sometimes intervals will occur while you're traveling, and are slight breathers between events. Choose who you want to spend time with. When dialogue events occur, those characters will gain friendship points. Characters can learn co-op techniques as their friendship points and levels increase.



## Inuyasha's Tip

Gaining friendship points is the way to learn co-op techniques. Get friendship points during intervals and learn them all!

### Main Character + Inuyasha

The Tetsusaiga is strengthened with the power of Shikigami, glowing with a blue light as it slices through enemies.

### Inuyasha + Kagome



Kagome fires sacred arrows into the Wind Scar, and Inuyasha combines their strength into a powerful slash.

### Miroku & Sango

Powered by her anger towards Miroku's advances, Sango throws her Hiraikotsu.



# Main Menu

On the Journey Screen, you can press the  button to bring up the Main Menu. Choose the menu you would like to use and press the  button. The top part of the screen will display your present location, luck, money in your possession, and play time.

## Luck

Your luck will change depending on how many times you've battled and the results of combat.



### Paradise

Great luck. You'll get a lot of preemptive strikes, and it will be easier to make critical hits. Your dodge rate will also increase.



### Rely

It becomes easier to receive critical hits, but enemy accuracy goes down. Preemptive and surprise attacks will occur randomly.



### Mediocre

Nothing unusual happens.



### Up and Down

After each battle, your luck will randomly change to Paradise or Hardship.



### Hardship

Bad luck. Easier to be surprised; accuracy and dodge rates go down.

## Items

Select Items to recover health, energy, and status, or to increase abilities. Remember, there are some items that can only be used during combat.

## Status

Select Status to display information about your party members.



### Level

Character's level. When you reach a certain amount of experience, it will go up.



### Experience Points

Your character's experience. When you defeat enemy demons, it goes up. When you reach a certain point, your level increases.



### HP






Character's health. When this reaches 0 in battle, the character becomes inactive.




### Energy

Character's energy. Collect it during combat and use it on Special or Co-Op Techniques.


# Main Menu

-  **Attack**  
Basic attack strength. Weapons and techniques can have an effect on this number.
-  **Defense**  
Defense ability. The higher this number is, the less damage you will receive from enemy attacks.
-  **Activity**  
Affects how quickly you can take actions.
-  **Mental**  
Ability to focus. This number affects the consistency of damage you do to enemies.
-  **Spirit**  
Strength of spirit. Influences defense against techniques and special attacks, and the rate at which you amass energy.

## Equipment

Displays presently equipped items. Your characters can become stronger by wearing equipment. Equip them by pressing the  button on the Journey Screen to open the Main Menu. You can't change your equipment during battle, and some equipment can be used or worn by only certain characters.

## File

Select the character time order or who you want to swap with, and press the  button to confirm. You cannot change the main character.

## Config

Select Config to change the controller configurations.



### Inuyasha's Tip

You can revisit intervals you've seen over the course of the game by visiting the extra screen.

# Items & Equipment

## Items

There are two ways to use items: through the Main Menu, or during combat. Use either method to recover your character's health, energy, and status, or increase their abilities, but remember that there are some items that can only be used during combat and others that can only be used from the Main Menu.



## Equipment



Your characters can become stronger by wearing equipment. Press the **△** button on the Journey Screen to open the Main Menu, then select "Equipmt." After you choose a character to equip, select the slot you wish to change, and press the **×** button to add an item, or press the **△** button to remove it. If you add an item from the list, press the **×** button to select it, and the **□** button to return to the slots. Remember, some characters cannot use certain equipment.

# Mysterious Fields

On the course of your journey, you will discover mysterious seeds and fertilizers. You can get these during events, or find them on the roads. These seeds can be planted in the fields in Kaede's Village.

There are different types of seeds and fertilizers. Choose what seed you want to raise, choose a fertilizer, and give them to the field guardian to raise for you. See how the seeds grow over the course of game!



## Sample Combinations

- 🍷 Sky Blue Seed + Beast Fang = Medicinal Herb
- 🍷 Laquered Seed + Beast Fang = Saxifrage
- 🍷 Crimson Seed + Blossom Branch = Delicious Fruit

If you raise seeds well, you can harvest their fruit. When the time comes, you will receive fruit items from the field guardian. Using these special fruits will trigger events!



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# てつすい

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Action

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